OBJECTIVE A contract position working with a team of developers creating web-based applications in Java using cutting-edge tools and technologies.

TARGET JOB	Desired Job Type Desired Status Salary Site Location Description of my perfect job Date of Availability	Contract Full–Time 80.00 USD Per Hour No Preference My ideal job is working hard with a team of people using Java and cutting edge technologies likes Xerces, Xalan, Cocoon, XML, SOAP, Tomcat, EJB, JSP and Enhydra. Immediately
TARGET COMPANY	Company Size Category Description	No Preference Internet/E–Commerce My ideal company is Java and technology savvy. On the cutting edge of web–based application development. Exciting new tools like Xerces, Xalan, EJB and SOAP play a large part in the development process. A corporate environment that fosters intensity for the project and responsibility for the work is a bonus.

EXPERIENCE

04/2000 – 06/2001 Food for the Hungry United States Scottsdale, AZ

- Java Architect
- Esponsorship is a n-tiered web-based application developed under Windows and Unix. Deployment is under Unix
- · The Presentation tier was created using JSP, Java Servlets and Javascript
- The Business tier was developed using Jakarta Tomcat
- JNDI was used to develop user authentication and authorization classes for accessing a directory server for user information
- JavaMail was used to develop an anonymous email system to protect the users' identities. The JavaMail IMAP API was used to develop a web-based email system similar to hotmail
- Log4J is used to provide real-time logging from the application. The XML generated output from Log4J is sent to a notification system to allow help desk personnel to react quickly to any detected problems
- Developed several Java classes to process credit card transactions via Cybercash Internet payment service
- The Business Tier was developed using JDBC and MySQL database
- Technologies used: JDBC, XML, W3Č DOM, Java Patterns, Log4J, ECS, ORO, Regexp, javamail, JNDI, Java Reflection, Java Beans, RMI, Servlets, Cybercash

11/2000 - 05/2001 Food for the Hungry United States Scottsdale, AZ

- Java Architect
- Nationshapers is a 3-tiered web-based application developed under Windows and Unix. Deployment is under Unix
- The Presentation tier was created by converting html into its DOM tree representation and manipulating the DOM tree with the W3C Document Object Model Java classes
- The Business tier was developed using the Enhydra application server. Extensive use of Enhydra session management, database management and connection pooling were used throughout the project. The Enhydra user authentication and authorization objects were extended to support JNDI so a directory server could be used for user information
- The Database tier was developed using JDBC and MySQL database
- Using a DOM based presentation layer allows the web site to easily support additional presentation models, like wml, wap or iDEN
- Technologies used: Enhydra, JDBC, XML, W3C DOM, Java Patterns, Log4J, javamail, JNDI, Java Reflection

EXPERIENCE (continued)

10/2000 – 12/2000 Food for the Hungry International Versoix/Geneva, Switzerland Java Architect

- IRN is 3-tiered web-based application developed under Windows and Unix. Deployment is under Unix
- The Presentation tier was created by converting html into its DOM tree representation and manipulating the DOM tree with the W3C Document Object Model Java classes
- The Business tier was developed using the Enhydra application server
- The Database tier was developed using JDBC and MySQL database
- The total separation of the presentation from the back-end logic allowed for parallel development between the html designers and the Java developers
- Using a DOM based presentation layer allows the web site to easily support additional presentation models, like wml, wap or iDEN
- Technologies used: Enhydra, JDBC, XML, W3C DOM, Java Patterns, and Log4J

09/1999 – 10/1999 National Football League New York, NY Developer

- BlitzWEB is the web front-end to the BlitzNET database
- BlitzWEB is a set of static html files and corresponding Java servlets that allow the NFL data partners to recall any past NFL game and issue commands, through the servlet, to begin a replay of the game
- This allowed the data partners to test their application on real data in an environment as close to production as
 possible
- Technologies used: JDBC, servlets

08/1998 - 10/1999 National Football League New York, NY

<u>Developer</u>

- BlitzNET is a client-server application written in C++ for NFL Enterprises
- BlitzNet client was written in C++ for SCO Unix and deployed in all 32 NFL stadiums
- The BlitzNET client was installed on the official gameday statistical system and was responsible for sending live stats feedback to the distribution center (DC) located in Minnesota
- The BlitzNET server was written in C++ and developed for Solaris 2.6. The server's responsibility was to listen for incoming BlitzNET client requests, accept those requests, parse the data-stream, save the resulting dataset into a database and retransmit the data to the NFL data partners, which included www.nfl.com, SportsTicker, FoxSports, TimeWarner and Elias Sport Bureau
- Technology used: sockets, named pipes, shared memory, C++, ODBC, Purify, Pure Coverage

AFFILIATIONS	2/2001 - Present	OpenNMS	Quality Assurance
	6/1999 - Present	Open Source Developer Network	Member
	1/1999 - Present	Twin Cities Linux Users Group	Co-founder and Users Group System Administrator
	9/1995 - Present	Vanilla Netrek Server Group	Developer/Administrator
	6/1992 - Present	Crossfire Development Team	Developer

SKILLS	Skill Name EJB SOAP JMS XML parsers (Xerces, Crimson) XSLT stylesheet processors (Xalan) XML-based Web Publishing (Cocoon) JSP Jakarta Ant Jakarta ECS Jakarta ECS Jakarta Log4J Jakarta ORO Jakarta Regexp Javamail JCIFS JNDI JDBC JSSE RMI Concurrent Versions System (CVS) Apache Web Server Administrator Tomcat Application Server Administrator	Skill Level Beginner Beginner Intermediate Intermediate Intermediate Expert Intermediate Expert Expert Expert Intermediate Expert Beginner Expert Expert Intermediate Expert Expert Intermediate Expert	Last Used Currently used	Experience 1 year 1 year 1 year 1 year 1 year 1 year 2 years 1 year 2 years 3 years 3 years 2 years 1 year 1 year 1 year 2 years 1 year 1 year 2 years 1 year 1 year 2 years 1 year 2 years 1 year 2 years 1 year 2 years 1 year 2 years 1 year 1 year 1 year 1 year 2 years 1 year 1 year 1 year 1 year 1 year 1 year 1 year 1 year 1 year 2 years 1 year 1 year 2 years 1 year 1 year 2 years 1 year 1 year 1 year 2 years 1 year 1 year 1 year 1 year 2 years 1 year 1 year 2 years 1 year 2 years 1 year 2 years 1 year 2 years 1 year 2 years 2 years 1 year

REFERENCES	Dennis Jensen	Real Time Enterprises, Inc.	Director of Sales and Marketing
Phone Number Email Address Reference Type	952–943–8700 dennis@real-time.com Professional		
Phone Number Email Address Reference Type	Mark Kaplan 612–673–6628 mk@churchillnet.com Professional	Churchill Capital Industries	Senior Vice President
Phone Number Email Address Reference Type	Micheal Francis 212–450–2288 francism@nfl.com Professional	National Football League	Senior Systems Analysts
Phone Number Email Address Reference Type	Stan Harder 480–609–7752 stanh@fh.org Professional	Food for the Hungry	Director of Information Technologies
Phone Number Email Address Reference Type	James Cameron 1 61 2 9022 7694 james.cameron@compaq.com Personal	Compaq	Software Systems Specialist